Computing Workshop
Managing Our Children's Digital Lives

Cannon Lane
Primary School



This Session Will Cover:

- Key Facts, Statistics and Definitions - Gaming and Smartphones
- Legal Updates - Age Restrictions
- Online Risks and Cyberbullying
- AI and Fake News
- Guidance on How to Keep Your Child Safe Online

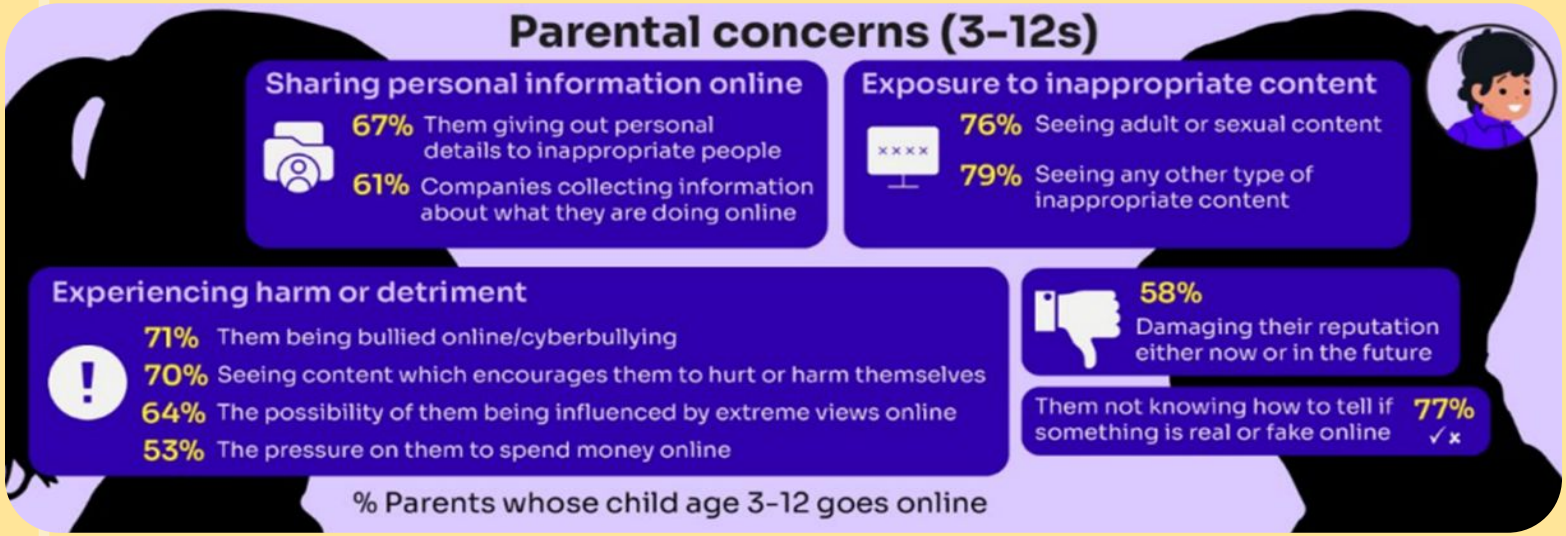
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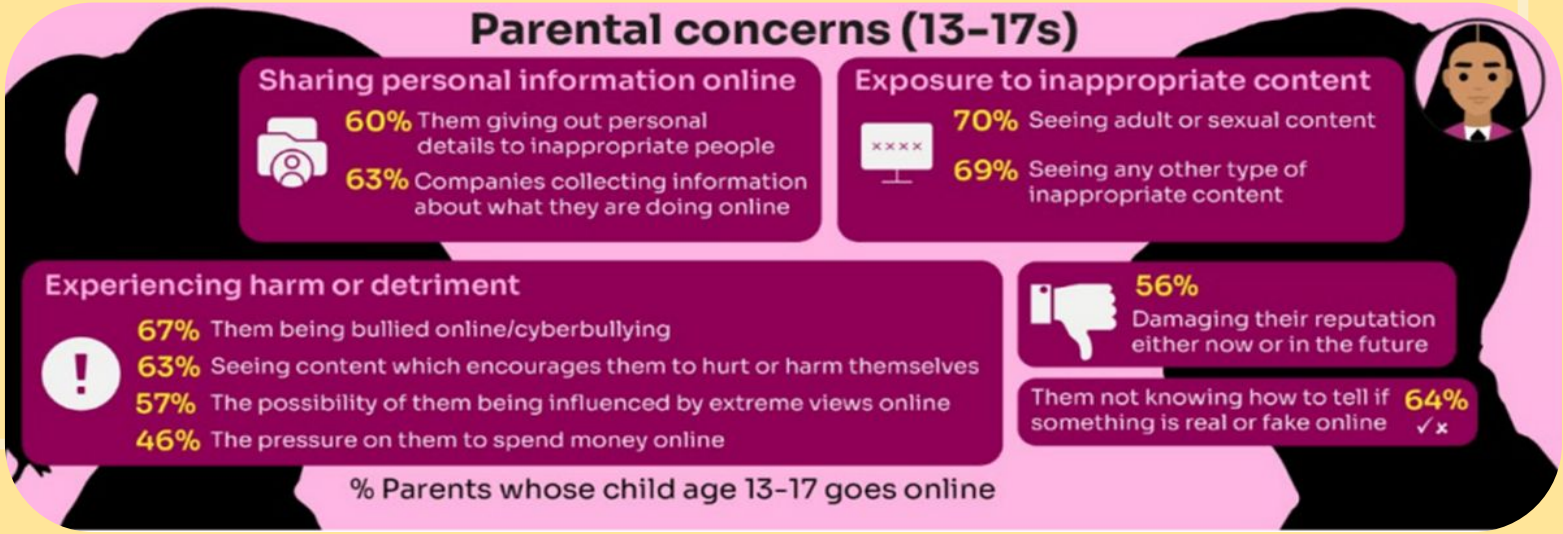
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What are you most WORRIED about when your child is ONLINE?



These are fellow parental concerns gathered by LGFL:

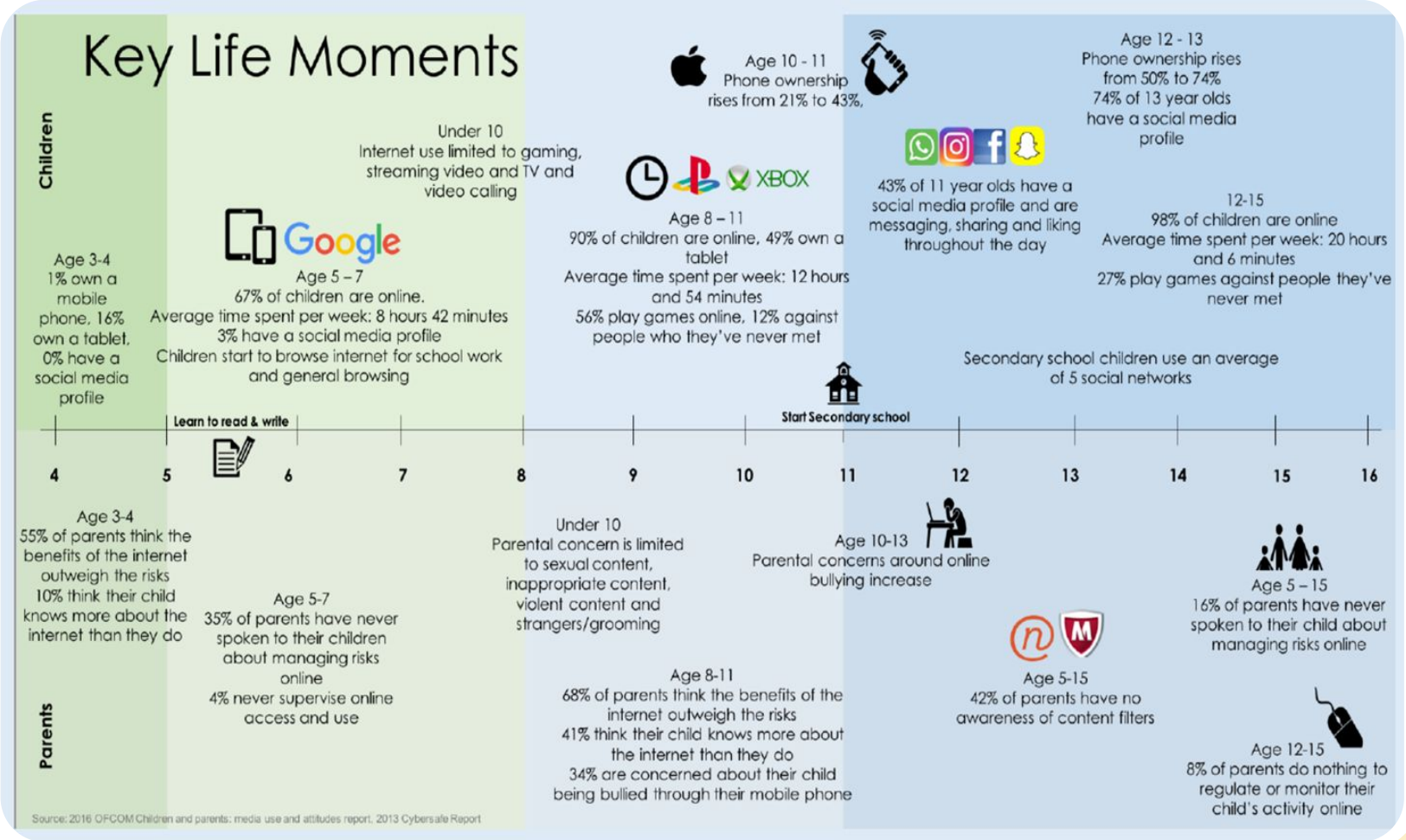




Did You Know:

- **25% of 8 year olds** own their own smartphone (this includes: Samsung, I-Phone and Google Pixel)
- **98% of 2 year olds** have over 2 hours of screen time a day.
- The **average screen time** for primary aged children is: **6 hours a day**.
- **88% of 3 - 17 year olds** access You Tube!
- **Only 35% of parents and carers** read with their children daily (survey taken of 5 - 7 year olds in 2024 by Harper Collins UK)

Key Online Milestones



Smartphone or Brick Phone:

SMARTPHONE or 'NON'-SMART / BRICK phone?

- Internet access
- Social media, apps and games
- Notifications
- Anytime connection
- Parental controls



REMEMBER IT'S YOUR CHOICE

Every child and situation is unique,
and you are best placed to know their needs



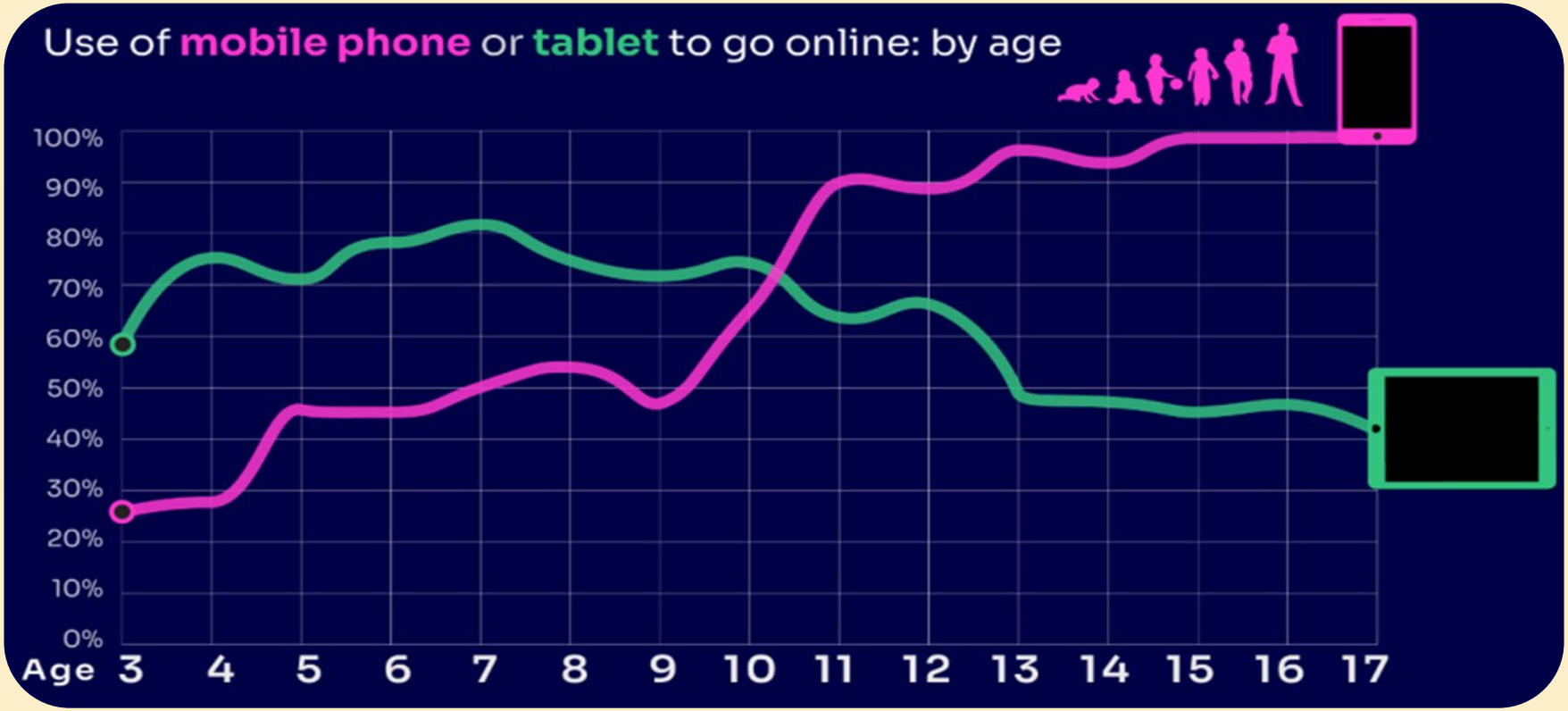
- NO internet access
- Some games
- Anytime phone calls and texts
- Limited parental controls

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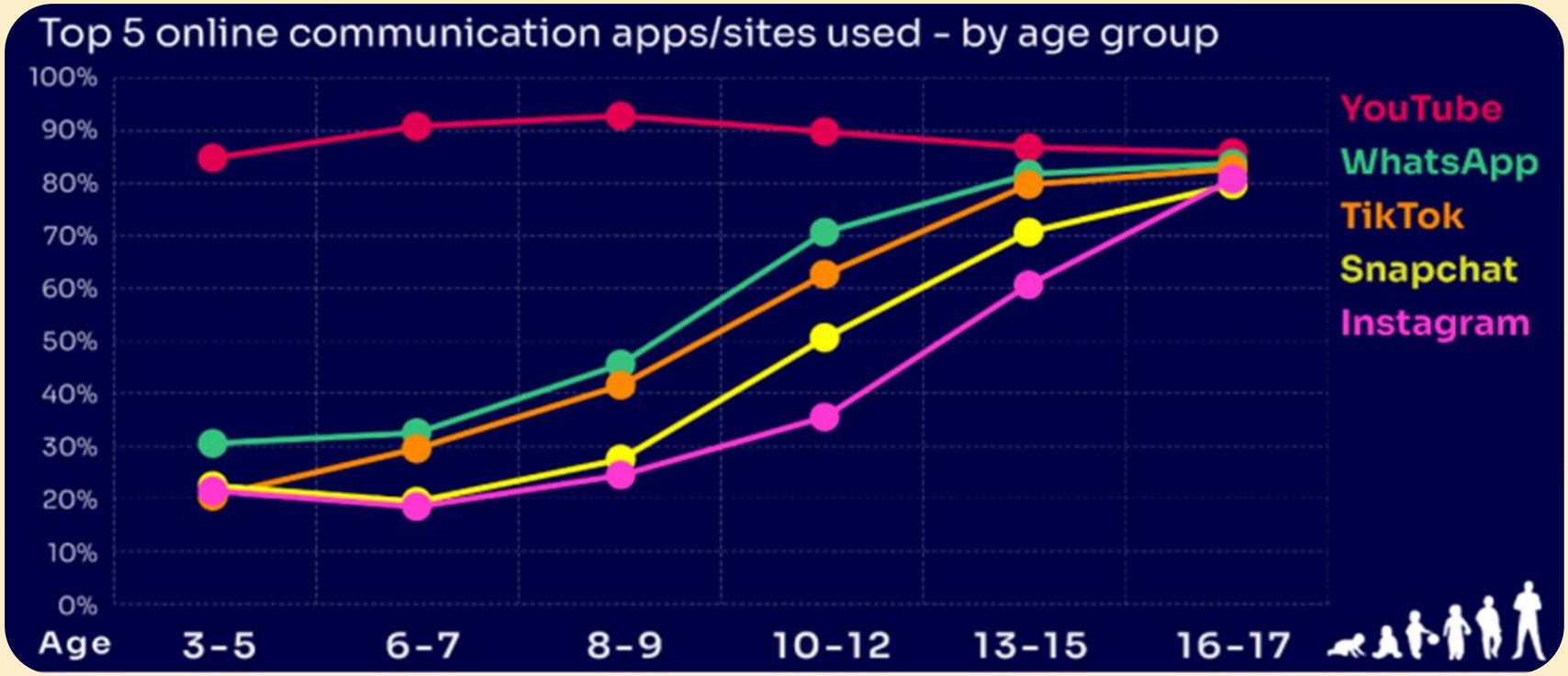
Here at Cannon Lane we are a smartphone free school!

A graph showing usage of devices per age group:



By the age of 11, 9 in 10 children own their own mobile phone. This will be a device separate from the family owned device. By the age of 17, 100% of young people have access to a smartphone.

How Much Do You Know About Your Child's Life Online?



Almost all children (96%) aged 3 - 17 went online in 2024. Younger children commonly use tablets to access the internet whereas older children are more likely to use mobile phones to access the internet.

Popular Games with KS2 Children:











These are the most popular games with children aged between 7 and 11 years old.

However, some children have access to 18+ games like **Call of Duty** (which contain violent, graphic war based content).

Problems With Gaming:

Playing certain games exposes children to graphic scenes which are not appropriate for their age.

Some games encourage children to be violent and aggressive. With Fortnite (as an example) children can choose which weapons to use (including bombs, guns and knives) and get rewarded for how they killed their opponent.

In modern society, many young people are struggling to divide real life from video games. There is a belief if you die in real life they respawn (come back to life) like in a game.

PEGI Ratings Explained:

TWO LEVELS OF INFORMATION AS A GUIDE : THE PEGI AGE LABELS



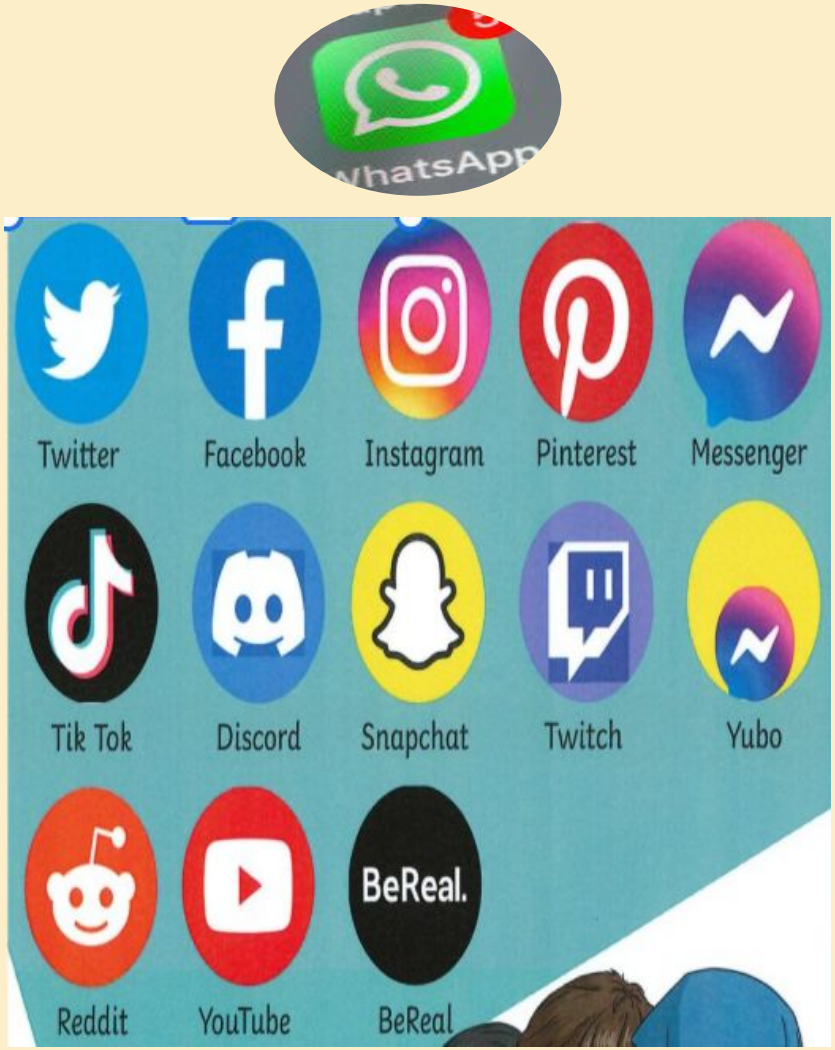
THE CONTENT DESCRIPTORS



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Social Media Need To Know:



In the UK, most social media platforms require users to be 13+, stemming from the new Online Safety Act (taking effect from July 2025). This has mandated that platforms use robust age checks (like facial scans or ID) to block under-18s from seeing harmful content.

Currently, the UK government is consulting on a potential outright ban for under-16s due to rising concerns about youth mental health, following support from the Lords and calls from children's charities and parents.

Online Safety and the Law

Online Safety of children has become a priority for the government. Many MPs across parties agree that action needs to be taken to best support children's mental health and stay safe online.



"Too much passive screen time can start to crowd out the talking, play and reading that are so important for children's language and development in early years."

Education Secretary - Bridget Phillipson

Online Safety, the Law and Cannon Lane

- At Cannon Lane, we have seen a **rise in negative behaviours** linked to gaming. We have seen **more and more arguments** which started on the game the night before being brought onto the playground and being **dealt with verbally and physically in person**.
- We have also **observed an increase with unkind, pressurising behaviour** taking place online especially with What's App groups. Inappropriate language is used in class and on the playground alongside unkind comments.
- Year 6 classes have been noted as having What's App groups which the children are using to be **unkind to each other and share details or discuss teachers etc.**
- **We are now a smartphone free school. A group of our parents have signed a pledge and are keen to support school with promoting this.**

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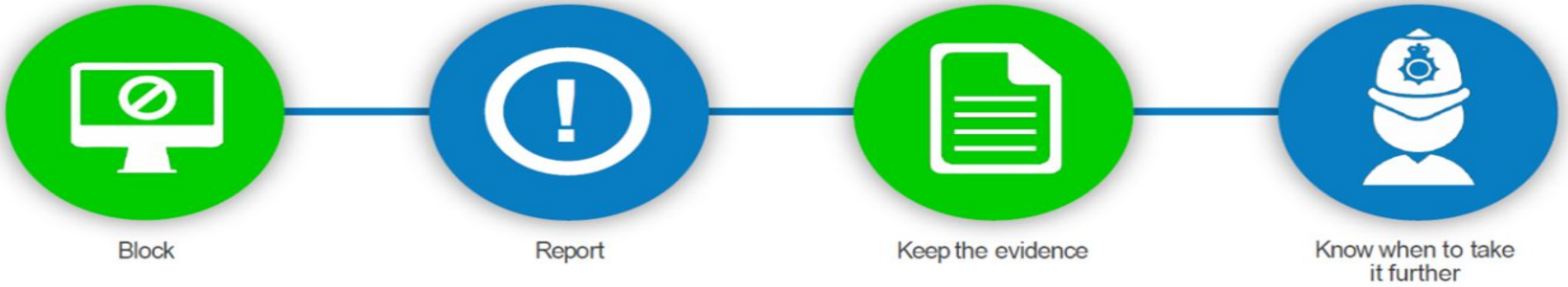
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Spotting the Signs of Cyberbullying

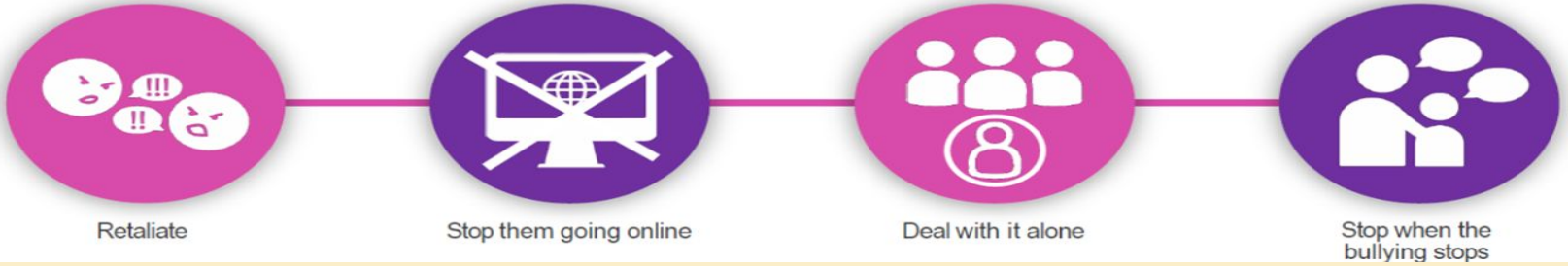


The Do's and Don'ts With Tackling Cyberbullying

The do's



The don'ts



Bullying and Cyberbullying Definitions

Bullying can be defined "as the intentional behaviour to hurt someone else. It includes: hitting, name calling, pushing, spreading rumours, threats and undermining behaviour. It is repeated over a long period of time and can hurt a child both physically and emotionally." - NSPCC 2026

Cyberbullying can be defined as"bullying that takes place online. Unlike bullying which takes place offline, cyberbullying can follow the child wherever they go. This can be through social networks, gaming or mobile phones. A person can be bullied both online and offline at the same time." - NSPCC 2026

NSPCC

EVERY CHILDHOOD IS WORTH FIGHTING FOR

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Fake News - An AI Generated Image:

Have a look at this image? Do you think this happened?



Reality - What the Real Photograph Was.

No. In reality Russia was never present in the original photograph. However, on the previous picture has been inserted. The position of Putin in the picture could be used as a propaganda message by the media. On TikTok and YouTube, many children are exposed to fake images like this which skew their view of the world and build misconceptions in their knowledge of true news or historical events.



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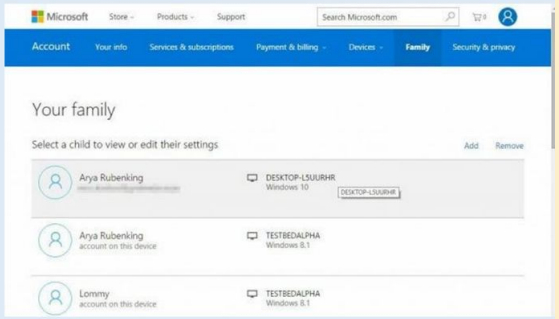
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How To Protect Your Children:





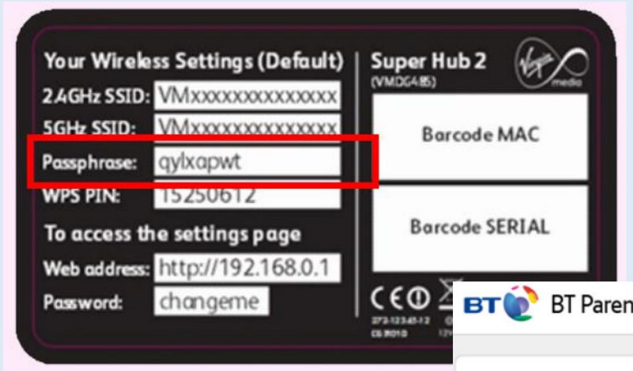


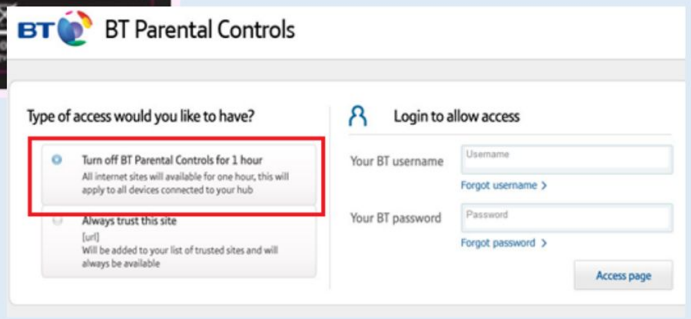




Circle is the easiest parental control device and app to manage screen time across all your family's connected devices.Set daily time limits for each family member on any app, platform or category you want.

All Internet providers have password settings which can be activated so to add a new device to the WIFI it needs to be used. Most major Internet providers: BT, Sky, Virgin Media and EE have parental controls which can be added to your WIFI.





Tips and Advice To Stay Safe Online

- **Be Engaged** - discuss with your child their favourite YouTubers and emojis. Why do they like them? What interests them on YouTube? (YouTubers such as: Mr Beast, Louisayy, JJ Everett)
- **Be Aware** - play their favourite games, visit their favourite websites and explore the online features of their devices. Why do they like it? Who do they play with? (E.g. Minecraft, Roblox, Among Us, Fortnite).
- **Be There** - be available to talk to your child and help if something goes wrong.
- **Be Thoughtful** - be available to help your child to understand the difference between fact and fiction. (E.g. Fake News).

Controlling Tech Time:

1. Turn off notifications on apps to avoid that constant 'ping'
2. Buy an alarm clock so you don't have devices in the bedrooms
3. Keep phone on silent in your pocket or bag when you pick the kids from school
4. No phones at the table rule or no phones between 6 and 7 rule
5. Family tech free days!

internet matters.org

Positives to the Online World:



Online games can enhance teamwork and creativity



Add to the child's store of knowledge



Households with computers perform better academically



Improve both visual intelligence and hand-eye coordination

Ways Cannon Lane Can Help:

- Weekly PSHE lessons, ICT Online Safety sessions and annual Internet Safety Week.
- Class Teachers - all class teachers will be available to talk if you have any concerns about your child's online activity. This includes any member of staff who wears a yellow lanyard.
- Mrs Wallis (Learning Mentor) and Mrs Polly (ELSA) - are on hand to offer support, talking sessions and assist with children's worries and friendships.
- Fleur (School Art Therapist) - offer weekly drop ins to assist with children's worries and friendships
- Mrs Mistry, Mr Berry-Woodward, Mrs Brown and Mrs Wallis - are part of the school's safeguarding team. Please contact them if you have any concerns about your child's online activity.

Links for Support:

www.saferinternet.org.uk/safer-internet-day/2018

www.betterinternetforkids.eu

www.internetmatters.org

www.budgetdirect.com.au/blog/digital-safety-staying-safe-online

www.net-aware.org.uk

www.ceop.police.uk/safety-centre

Any Questions?

Does anyone have anyone questions?

Please help yourselves to the online safety guidance leaflets provided by Internet Matters.